

The Victorian Billiards & Snooker Association Inc.

TEAMS WANTED

**Teams for the Premier Billiards, Willis Snooker
& Reserve Snooker Competitions.**

Season Starts Monday 09.08.09

Teams must be entered on or before Wednesday. 28.07.09

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The Competition will consist of the following (Maximum 8 teams per grade):

A Grade Premier Billiards	6 Players	Wednesday nights	3 Tables
B Grade Premier Billiards	4 Players	Monday nights	2 Tables
A Grade Willis Snooker	4 Players	Monday nights	2 Tables
A Grade Reserve Snooker	4 Players	Wednesday nights	2 Tables
B Grade Willis Snooker	4 Players	Wednesday nights	2 Tables
B Grade Reserve Snooker	4 Players	Monday nights	2 Tables
C Grade Willis Snooker	4 Players	Wednesday nights	2 Tables
C Grade Reserve Snooker	4 Players	Monday nights	2 Tables
D Grade Willis Snooker	4 Players	Wednesday nights	2 Tables
D Grade Reserve Snooker	4 Players	Monday nights	2 Tables

To enter a team, or for more information, please fill in the details below on or before the closing date, and fax to Alan Croft on 9360 4144. The home team is to provide a light supper at the end of the match. Teams will be graded at the discretion of the Board of the VB&SA

2010 Billiards, Willis & Reserve Grade Team Entry

Club Details

Name (Captain or Contact)		Phone	
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Name (Club)		Fax	
Address			
Suburb		Postcode	
Preferred Team Name		Choice 1	
		Choice 2	

Team Details Snooker / Billiards Preferred Night to play - Monday / Wednesday

Player Names		Contact phone or email		
1				
2				
3				
4				
5				
6				
7				
Suggested Grade – Please Circle				
A Premier Billiards Wed.	A Willis Snooker Mon	B Willis Snooker Wed	C Willis Snooker Wed	D Willis Snooker Wed
B Premier Billiards Mon.	A Reserve Snooker Wed	B Reserve Snooker Mon	C Reserve Snooker Mon	D Reserve Snooker Mon

Please print details clearly

Please use 1 sheet per team

Costs to enter a team are : \$5.00 per player per night. \$50.00 per club, per annum, affiliation fee. (Clubs that are affiliated for the pennant season have already paid this) Invoiced at end of season All players must be members of the VBSA, membership reduced to 50% of normal fee as half of the year is gone. (refer membership form) All members are entitled to enter any Victorian or Australian ranked tournaments.

Juniors – Players under 18 at Jan 1st 2010 play FREE. The VBSA do not charge Juniors the \$5 per week to participate in the Pennant or Willis Season. A junior must be a member of the VBSA. Please notify Alan Croft if you have Junior Player(s) in your team, so we can ensure invoicing is correct at the end of the season. If you do not notify the VBSA that a Junior is playing in your team you will be invoiced the full amount. – 9360 4144 or 0418 535 368.

VICTORIAN BILLIARDS AND SNOOKER ASSOCIATION 2010 MEMBERSHIP FORM			
VBSA MEMBERSHIP :			
CATEGORY	FEE	Fee 2nd Half Year	FEE Encl.
SENIOR	\$40	\$20	
PENSIONER	\$20	\$10	
JUNIOR	\$15	\$10	
JUNIOR: Date of birth..... Must be under 18 at Jan 1 2010.			

NAME			
ADDRESS	Postcode:		
PHONE	HOME:	MOBILE:	BUSINESS:
CLUB	CLUB ADDRESS		
EMAIL ADDRESS			

Memberships must be submitted to the Treasurer, VBSA, Box 5270BB, GPO Melbourne 3001

Format for Billiards A & B Grade – All matches will be played over 80 minutes. 2 points per match won to decide ladder positions.

Format for A , B, C & D Grade Snooker – All players to play 3 frames. Foul Miss Rule will apply. Total frames (1 point per frame won) to decide ladder positions.

B, C & D grade only *10 point rule – The frame is deemed won if any player leads by 10 points, or more, in excess of the value of the balls left on the table at the completion of the visit where the last red is potted, or at any point during the course of potting the colours.

Timed Format will apply to all Snooker Grades except A Willis & A Reserve Grades

Timed Games To Combat Late Finishes in all grades.

Applies to Snooker Matches only

Matches to be of 90 minutes duration.

- One countdown timer to be set for 90 minutes.
- All matches to start and finish at the same time.
- All first round matches to start no later than 7.30pm
- All second round matches to start no later than 9.15pm.
- If **all** first round players have completed their matches prior to the completion of 90 minutes then the second round may be started earlier.
- 10 point rule will apply in B,C & D Grades

In those situations where the first round does not begin precisely at 7.30 pm, a commonsense approach will still allow 90 minutes for each round. However, captains should endeavour to begin on time unless there are extenuating circumstances. Please read the Bylaws as penalties may apply for late starts.

At the completion of 90 minutes

- Any frame that is in progress, the player that is in front will be declared the winner.
- If the scores are tied then the frame will be decided by playing a re-spotted black, if the players are on the black the frame will be completed.
- Any frame that has not been started will be decided by playing a re-spotted black.
- As in timed billiard matches – if the cue ball has been struck prior to the bell ringing, then any score, fair or foul will count. (referees are urged to be very diligent when it is close to time)

Players should be aware of the location of the timer. It should be clearly audible to all referees. Captains or teammates can inform players of how much time is left on the clock. There will be no breaks during the course of the 90 minutes. Players are expected to play at a reasonable pace, slow play or time wasting will not be tolerated. NO smoke breaks are permitted.

In Finals

- A countdown timer for each table to be set for 90 minutes.
- All first round matches to start no later than 7.30pm
- All second round matches to start no later than 9.10pm.
- If first round players have completed their matches prior to the completion of the time limit then the Number 1 players will go on to the first available table and play 4 frames.
- Second round matches should start as soon as a table is available.
- 10 point rule will still apply in B,C & D Grades only
- Finals will be decided when:
 - 4 Player team – the first team to reach 7 frames
 - 6 player team – the first team to reach 10 frames.
- At 10.40 (the completion of the second round) all matches will be decided. If the frame score is tied and the number 1 players have started the 4th frame it will be completed to decide the result.

If the frame score is tied and the number 1 players have not started their 4th frame, this frame should start immediately